

INDONESIA

Denpasar

Cultural Cities Profile
East Asia



10 June 2021

Contents

Introducing Denpasar	2
Cultural and creative industries	3
Denpasar in numbers	5
1. Context	7
Location / region	7
Ethnic diversity	7
City vision / mission / slogan	7
History and heritage status	9
2. Culture, arts and civic policy	11
Denpasar and the digital economy	13
Culture and education	15
Culture and inclusion	16
Culture funding	18
3. Cultural ecosystem and infrastructure	20
Cultural institutions (selected)	21
Creative hubs and marketplaces	23
Festivals and events	26
Movers and shakers (selected)	29

Special Thanks

Commissioned by the British Council, the research was led by Dr. Tom Fleming, director, Tom Fleming Creative Consultancy (TFCC); Nana Yu-I Lee, senior researcher, TFCC; Chris Joynes, consultant researcher, TFCC. The Indonesia research teams were led by Dwinita Larasati at ICCN, with support from Arianti Ayu Puspita. The CIPG research team were Anesthesia Novianda, Ferzya Farhan and Muhammad Rinaldi Camil. The Tanahindie research team was led by Anwar Rachman, and included Muhaimin Zulhair, Fitriani A Dalay, Fauzan Al Ayyuby, Aziziah Diah Aprilya Wilda Yanti Salam, Ade Awaluddin Firman, Ruth Onduko, and Rafsanjani. ICCN's key city informants were: for Surabaya: Hafsoh Mubarak; for Malang: Vicky Arief; for Makassar: Ashari Ramadhan; for Ambon: Ronny Lopies; for Jayapura: Murda; for Bandung: Galih Sedayu; for Yogyakarta: Greg Wuryanto; for Semarang: Akhmad 'Adin' Khoridin; for Surakarta: Liliek Setiawan; for Aceh: Zulhadi Usman.

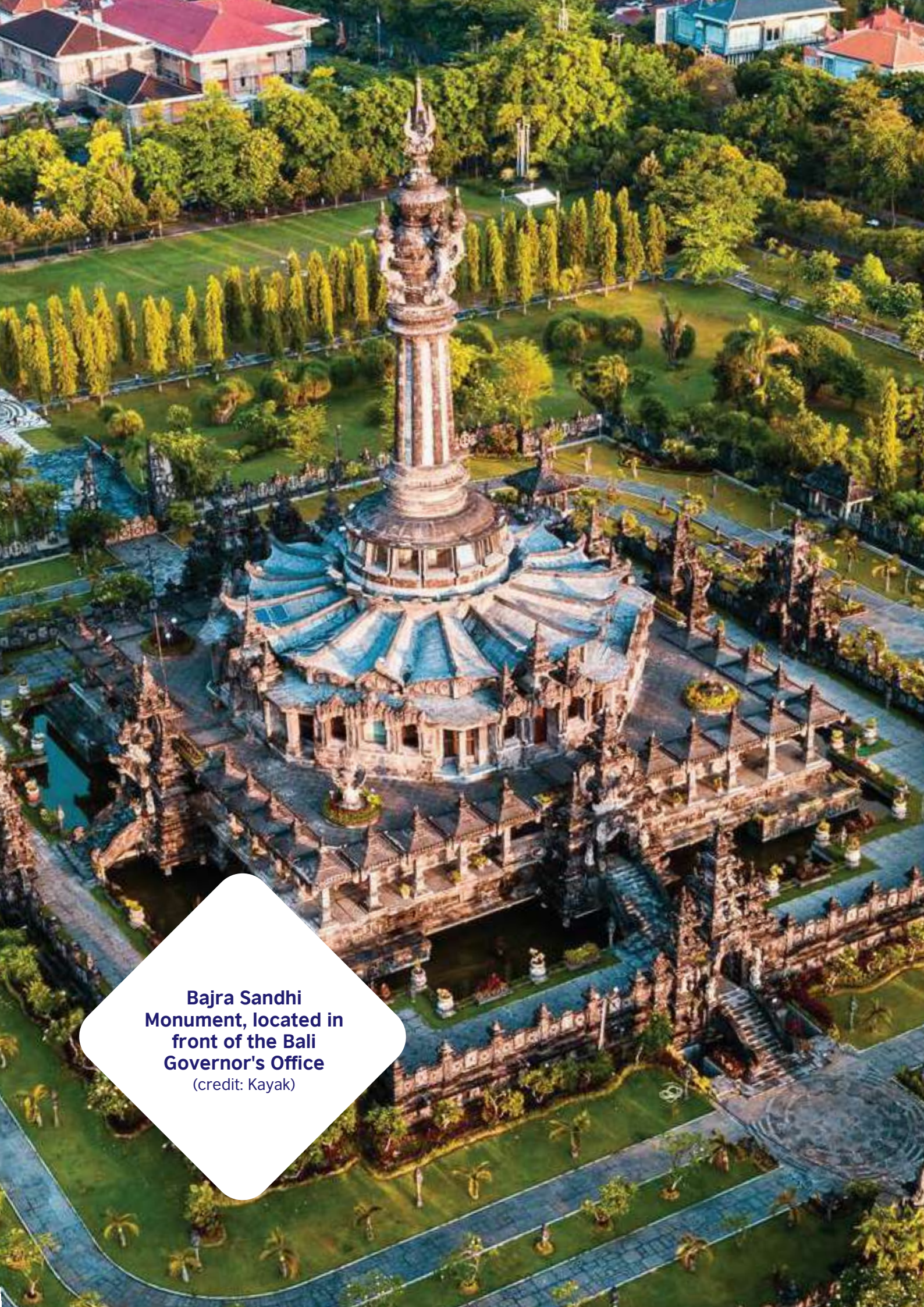
The **British Council** builds connections, understanding and trust between people in the UK and other countries through arts and culture, education and the English language. <https://www.britishcouncil.org/>

Tom Fleming Creative Consultancy is the leading international consultancy for culture and the creative economy. We offer research, strategy and policy leadership across the creative, cultural and arts sectors. We offer technical expertise, strategic thinking and the tools to position creativity to the heart of society. With offices in London and Porto and associates in 12 countries, we are an international agency operating in every region. <http://tfconsultancy.co.uk/>

Indonesia Creative Cities Network (ICCN) is a hub organisation for cross-communities forum, connecting 200+ cities/regencies from all over Indonesia that are committed to implement the 10 Principles of Indonesia Creative Cities that was declared in 2015. ICCN published the White Book of Indonesia Creative Cities (2017) that adapts the 10 Principles to the Indonesian government's KPI, and is developing a dashboard of Creative Cities Index as a tool for local governments to make policies/ regulations based on the real time creative economy data of their respective regions. <https://iccn.or.id/>

Centre for Innovation Policy and Governance (CIPG) is a research-based advisory group which aspires to excel in the area of innovation, policy and governance. Considered to be among the first research-based advisory groups, CIPG grows to be an open-minded and multicultural think tank with keen interest in building Indonesian research capacities across many sectors. <https://cipg.or.id/en/>

Tanahindie was established in 1999, composed of personnel from various backgrounds (researchers, authors, advocates, craftspeople, lecturers, students, social workers, and housewives). Exploring urban social development from the perspective of arts and culture, the organisation's activities include research, seminars, exhibitions, reviews, and publication. <https://tanahindie.org/>



**Bajra Sandhi
Monument, located in
front of the Bali
Governor's Office**
(credit: Kayak)

Towards a Metropolitan City

In 2019, the Indonesian government announced that Denpasar, the capital city of Bali Province, is among the several regions that are appointed to be developed into a metropolitan city.



We welcome the plan of the central government to develop Denpasar into a metropolitan city, which will make a wide impact to Denpasar City development.

Dewa Gede Rai, Head of Public Relations and Government Protocol, Denpasar Municipality



Introducing Denpasar

People often say “There are no artists in Bali, because everyone is”. Balinese people, the majority of whom are Hindu, regularly practice at least one form of art as an expression of devotion, whether it is dancing, playing musical instruments, painting, sculpting, woodcarving, or crafting.

There are numerous festivals, temples and places of worship that accommodate these activities. Adding these cultural traditions to the province’s rich natural resources of beaches, reefs, mountains and lakes, Bali has gained world-wide fame as a tourist destination since the 1920s.

Denpasar is Bali’s capital city and, as the administrative and business centre, is often only a transit point for the province’s many international tourists.

However, Denpasar, as with most other cities in Bali, relies heavily on the hospitality businesses to determine its revenue. When this is impacted by events such as the global pandemic or the Bali bombing in 2002, people in Denpasar City and across Bali Island in general, have shifted towards more sustainable sources of income, by exploring the benefits of their cultural resources, skills in arts and crafts, and worldwide networks.

Denpasar, the most urbanised and metropolitan area of Bali Island, displays a strong mix of traditional and modern lifestyles and a blend of local and global cultures.

The language of daily conversation of the people, especially among the youth, is a mixture of regional languages, Indonesian and English. Fashion and cultural trends for young people in Denpasar also possess a mixture of tradition and modernity, utilising the latest gadgets and social media applications while wearing traditional *kebaya* clothes and retaining roles and responsibilities with their traditional *Banjar* (village) social environment.

The presence of immigrants from outside the island of Bali has also galvanised the dynamics of the city's cultural and creative scene. Bali has become a favoured location for digital nomads and expatriates, who work remotely and establish their online businesses in Bali.

Through these influencing factors, Denpasar has become a dynamic, multicultural city, with increased evidence of creative collaboration between individuals and communities. This is demonstrated by the growth of creative hubs, coffee shops, artist and designer studios, and other independent spaces established by the city's young people.



Denpasar City has become the main stream for Bali's economy. SMEs should ideally benefit from this to support the development of creative economy.

**IB. Rai Dharmawijaya Mantra,
Mayor of Denpasar**

Cultural and creative industries

In general terms, Denpasar's cultural and creative activities are strongly focused on traditional cultural arts associated with Balinese culture. There is a substantial government investment in the promotion and preservation of Balinese culture through workshops, art education, and art festivals.

There is a broad range of high-level official support for the cultural and creative industries in Denpasar. Most significantly, in 2018, Bali hosted the first World Conference on Creative Economy (WCCE). Hosted by the Indonesian Agency for Creative Economy (Bekraf) and the Indonesian Ministry of Foreign Affairs, the event resulted in the drafting of the worldwide 'Bali Agenda for Creative Economy'. This in its turn has led to the United Nations' declaration of 2021 as "The International Year on Creative Economy for Sustainable Development".

The high-profile role of the creative industries in Bali has also led to the establishment of a number of key state-sponsored institutions in Denpasar.

- Among the most well-known establishments is Bali Creative Industry Centre (BCIC), a Ministry of Industry institution established in 2015, with the main task to conduct training, education, and support for development of craft and fashion sub-sectors.
- In 2017, Bekraf established the Denpasar Creative Agency, formed with the Mayor of Denpasar as the key agency in decision-making over the strategies and policies related to creativity in Denpasar City.
- Other influential civic institutions include *Balai Diklat Industri* Denpasar (Denpasar Industry Education and Training House), also belonging to the Ministry of Industry, and DiLo (Digital Innovation Lounge), a digital creative hub initiated by Telkom Indonesia and the Ministry of State-Owned Enterprises.

This level of state-sponsored support, combined with Denpasar's internationally-facing community of creatives, has also encouraged and enabled community activities to establish initiatives with a global reputation, such as the Rumah Sanur Creative Hub,¹ founded in 2015, and CushCush Gallery,² established in 2016.

¹ <https://rumahsanur.com/>

² <http://cushcushgallery.com/>



A scene that is often seen in the City of Denpasar, where religious ceremonies and traditional rituals mingle with urban lives.

Denpasar in numbers



Denpasar
cityscape



1. Context

The city of Denpasar is the capital of Bali Province, the main island centre for world tourism in Indonesia. As well as being the major regional hub for Indonesian tourism, Denpasar plays an important role as the centre of Bali Province and the SARBAGITA (Denpasar, Badung, Gianyar and Tabanan) Metropolitan area. It benefits from excellent infrastructure, communication, public services, governance and economy, as well as environmental and socio-cultural protection.

Apart from being the administrative, political and business centre of Bali, Denpasar also has a well-established historical and cultural profile. It was selected as a OWHC (Organisation of World Heritage City) World Heritage City in 2012.

The population of Denpasar City in 2019 was 947,100 people (BPS Denpasar City, 2019), with a male/female split of 51% to 49%. With the population density of Denpasar in 2019 reaching 7,412 people per km², the city is very far above the density level of Bali Province which is only 753 people per km².

Location / region

Denpasar City is located near the central southernmost point of Bali Island, facing the Badung Straits or Indian Ocean to its south and east.

Sitting at 0 metres to 75 metres above sea level, Denpasar City generally has a tropical sea climate, which is influenced by the monsoons. As a tropical area, Denpasar City has dry and rainy seasons, with the lowest rainfall in September and the highest in January. The maximum temperature ranges from 22.7°C in September to 33.9°C in December, with humidity ranging from 73% to 82%.

Ethnic diversity

The population of Denpasar City is largely heterogeneous. The 2010 Population Census noted that the population of Balinese ethnics dominates Denpasar City (up to 85.28%), followed by Javanese (9.56%), and other ethnicities (Madurese, Malay, Sasak, Aga Balinese, Chinese, Sundanese, Buginese, Flores, etc.)

In terms of religion, the city is predominantly Hindu with substantial representation for Islam, Catholicism, Protestantism, Buddhism and Confucianism. As a consequence, various worship places are available in Denpasar: 118 temples, 28 mosques, 140 prayer rooms, 4 Catholic churches, 162 Protestant churches, and 12 monasteries.

City vision / mission / slogan

The vision of Denpasar City is “Creative Denpasar: Balancing Culture Towards Harmony”.

In order to achieve this vision, Denpasar City manages the social and physical infrastructure based on the principles of the Tri Hita Karana (“the three causes of well-being”, or “three reasons for prosperity”), the traditional Balinese philosophy of life, seeking to create social balance through religious life, cultural sustainability, and cultural tourism.



**Creative Denpasar:
Balancing Culture Towards
Harmony.**

Denpasar City Vision



Badung Market plastic reduction campaign upcycles single-use plastic bags into clothing and multiple-use bags.



National Intangible Heritage

In 2020, Denpasar City had three cultural assets that were newly-declared as national intangible heritage in 2020: *Nanda* (traditional customs and rituals), *Genggong* (art performance), and *Gambuh Pedungan* (art performance).

Denpasar previously had four assets already registered: *Ngaro Banjar Medura Intaran Sanur* (traditional customs and rituals), *Sate Renteng* (skills, traditional customs and rituals), *Legong Binoh* (art performance), and *Janger Kedaton Sumerta and Pegok Sesetan* (art performance).

Now these items of intangible heritage are registered in Indonesia's national inventory, Denpasar Municipality hopes to have them declared by UNESCO as items of international intangible heritages.

“

The declaration of the indigenous tradition and culture of Denpasar gave a fresh wind for art and culture investment and conservation.

**IGN Bagus Mataram,
Head of Culture Department,
Denpasar Municipality**

History and heritage status

Denpasar was previously a part of Badung Kingdom, a Hindu Majapahit Empire that reigned in the 18th-19th century, before the kingdom was conquered by the Dutch in 1906. After Indonesian Independence in 1945, Denpasar was made the capital of the Government Badung Regency in 1958, before the city was designated as the capital city of Bali Province in 1960.

In 2019, Denpasar City Department of Culture has inventoried 249 sites, structures or objects of cultural heritage.³

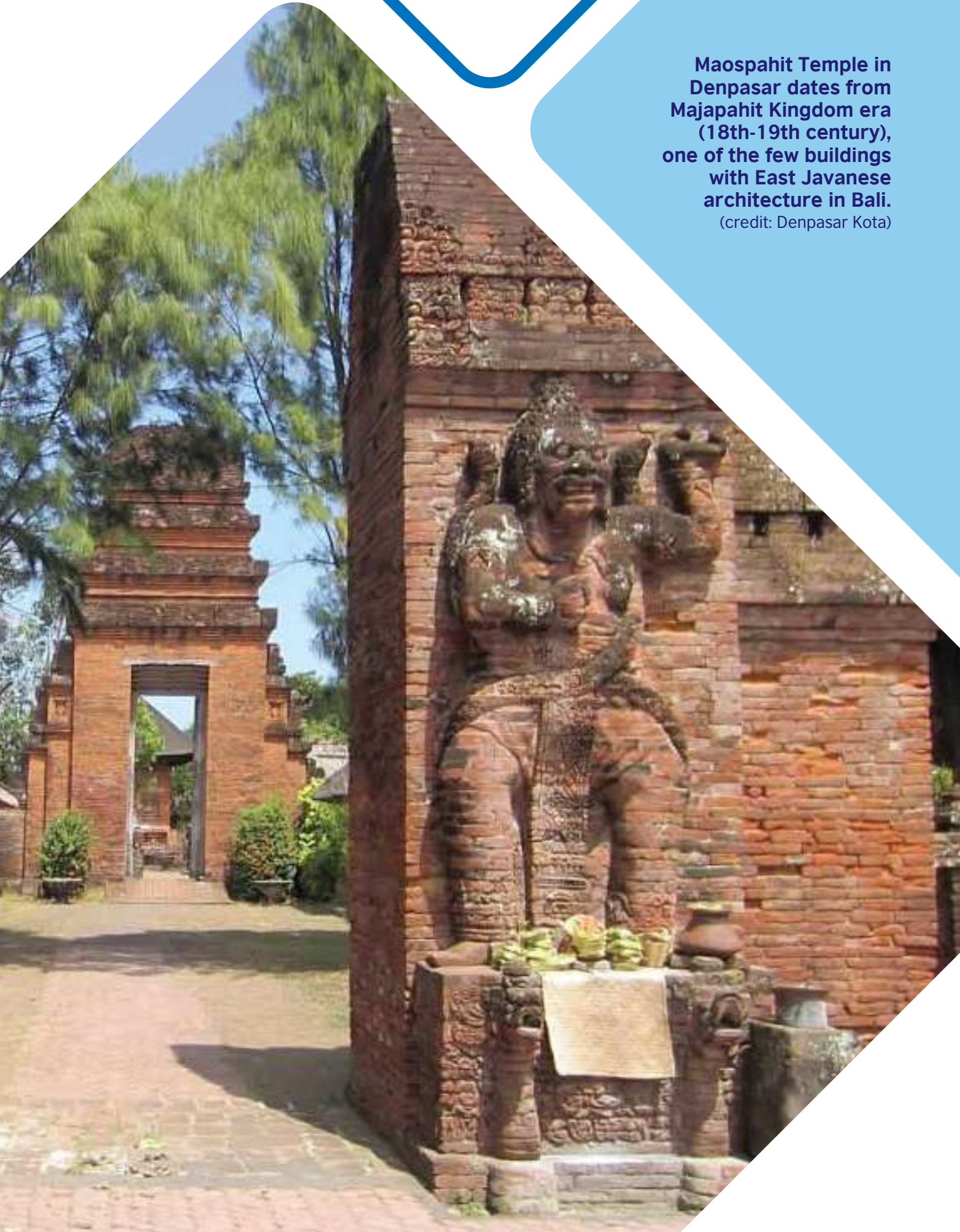
Subak is a cooperative water management system of canals and weirs that dates back to the 9th century, reflecting the philosophical concept of *Tri Hita Karana* that brings together the realms of the spirit, the human world, and nature.

- The Subak system has shaped the landscape of Bali; its practice has enabled the Balinese to become the most prolific rice growers in the archipelago despite the challenge of supporting a dense population.
- There are 41 Subak systems in Denpasar, and the Subak system was registered by the Organisation of World Heritage Cities in 2012, categorised as a Religious and Cultural Historical Function.
- Denpasar is developing an ecotourism programme around the Subak system, started with Subak Sembung in East Denpasar.

In 2018, the Gamelan of Indonesia, including from Denpasar, was inscribed by UNESCO as one of the World's Items of Intangible Heritage, joining those other items of World Heritage from Bali: the Subak irrigation system, the Baris Cina Dance (from Renon Village and Sanur), the Baris Wayang Dance (from Banjar Jumintang), and the Legong Keraton, Basmerah, and Ngerobong Tradition (from Kesiman Village).

³ <https://www.denpasarkota.go.id>

Maospahit Temple in Denpasar dates from Majapahit Kingdom era (18th-19th century), one of the few buildings with East Javanese architecture in Bali.
(credit: Denpasar Kota)





Denpasar Creative Agency (Badan Kreatif Denpasar)

Badan Kreatif Denpasar/Bkraf Denpasar (Denpasar Creative Agency) is a non-government institution formed and inaugurated in 2017 by the Mayor of Denpasar. Bkraf Denpasar becomes the main partner for Denpasar Municipality in formulating, decision-making, coordinating, and synchronising strategies and policies related to creativity.

Its vision of establishing a creative culture-based economy as the main driver of economic growth in Denpasar includes a mission to increase the capacity and competitiveness of creative economy actors in Denpasar, focusing on the keywords of youth, creative community, incubation, integration, and collaboration.

2. Culture, arts and civic policy

Denpasar's municipal development policy is founded on the City's stated Vision and Mission, the achievement of which rests on three main pillars: equitable development, healthy and dynamic stability, and the rule of law. The city's strategy is based on the principles of the *Tri Hita Karana* ("the three causes of well-being", or "three reasons for prosperity"), the traditional Balinese philosophy of life.

Of Denpasar's eleven development policies, three are explicitly directed at the development of culture and creativity:

- To encourage the strengthening of religion, customs, tradition, art and culture in order to shape the identity and dignity of Denpasar citizens;
- To encourage the strengthening of economic development through the creative economy and traditional handicraft industries, related to the regional potential of Denpasar;
- To empower the creative economy, the handicraft industry and creative community-based Micro, Small and Medium Enterprises.

Within Denpasar municipality, two civic departments are directly in charge of culture management: the Department of Tourism and the Department of Culture.

However, a broad range of interventions for developing the creative economy – particularly in terms of training, investment and capacity development – are also led or supported by the Ministry of Industry. In the implementation of city policy, these bodies are currently finalising the Mid-Term Development Plan (RPJMD) of Denpasar City for 2021-2026, which strengthens the vision for a "Culturally-Based Creative City towards a Progressive Denpasar". It is anticipated that finalisation of this development plan will be followed by a series of city-sponsored programmes to support the vision.

Official support for the creative economy in Bali is represented by the establishment of a number of key institutions in Denpasar.

- This includes: Bali Creative Industry Centre (BCIC), established in 2015 by the Ministry of Industry to conduct training, education, and support for development of craft and fashion sub-sectors; *Balai Diklat Industri* Denpasar (Denpasar Industry Education and Training House) also belonging to the Ministry of Industry; and DiLo (Digital Innovation Lounge), a nationwide digital creative hub initiated by Telkom Indonesia and the Ministry of State-Owned Enterprises.

In 2017, Bekraf and the Mayor of Denpasar established *Badan Kreatif* (Bkraf) Denpasar, Denpasar Creative Agency, as the key agency in synchronising strategies and policies related to creativity in Denpasar City.



**Ecotourism
Subak Sembung**
(credit: Denpasar
Kota)

²¹ <https://angklungudjo.com>

²² <http://www.selasarsunaryo.com>

Denpasar and the digital economy



In the last 20 years, Denpasar has seen a rapid development. Today it bears many names: creative city, heritage city, smart city, Orange Economy city, and the world's cultural heritage city. The next development target for Denpasar is to increase the wealth and happiness of its citizens.

IB. Rai Dharmawijaya Mantra, Mayor of Denpasar, during a National Seminar on the 232nd anniversary of Denpasar City, 25 February 2020

Denpasar is a city significant internet development. The 2018 BPS Socio-Economic Survey revealed that Bali has the highest percentage of internet users in Indonesia (42.91 percent), placing it higher than Java (40.29%).

In Denpasar, the high internet penetration is triggered by the increasing number of MSMEs using the internet to support their businesses. Wifi internet access can be found in coffee shops, malls, hospitals, schools and colleges, and public spaces such as Niti Mandala Renon Square, Denpasar Regional Government WiFi corner, and Lumintang Digital Park.

As part of civic support for the digital economy, in 2018, Denpasar won an award as part of the national 'Movement Towards 100 Smart Cities' programme co-ordinated by the Ministry of Communication and Information. The Denpasar City Information and Communication Office developed the 'Smart City Denpasar' app through the city's Geoportal⁴ application, producing a site sponsored by the World Bank.

In the context of heritage culture and cultural tourism, this innovation also implemented the data collection of Denpasar City's art and cultural objects, enabling the public to register cultural sites online through the 'Smart City' portal. This same information is also linked through the official Denpasar Tourism website, which itself has produced the Denpasar Sightseeing app, where QR codes provide history or information from a visited site or destination.

In formalising the importance of the role played by the digital economy on Denpasar's cultural and creative industries, in Dec 2019 the municipal authorities also opened Dharma Negara Alaya (DNA)⁵, a digital creative hub and workspace designed to support community-led creative activities. This institution is also accompanied by DiLO Denpasar and Kembali Innovation Hub, both organisations dedicated to building Denpasar's digital creative industries.



In March 2021, Kembali Innovation Hub held a flagship event themed *Borderless*. As Bali seeks opportunities beyond the tourism sector, a strong digital ecosystem is required. We put this event forward to share knowledge by collaborating in communities that keep growing, creating new entrepreneurs, and adding to the strength and endurance of Bali's regional economy.

Bagus Oka, Space Lead at Kembali Innovation Hub⁶

⁴ www.denpasarkota.go.id

⁵ https://www.instagram.com/dharmanegara_alaya/

⁶ Interview with Tanahindie



**MINIkino Film
Week**
(credit: Jakpost)

Culture and education

Denpasar authorities are substantially invested in cultural education, in terms of promoting and preserving traditional Balinese culture through workshops, art education, and annual art festivals.

The development and preservation of the cultural sector is carried out through the *banjar* (village) as well as art institutions and organisations. Each *banjar* has a studio learning space and preservation centre for traditional Balinese arts, covering *Dolanan* (games), *Arja* (drama), *Karawitan* (music), *Pesantian* (painting), puppetry, dance and Sekaa Tabuh.

A huge number of art organisations in Denpasar City generally carry out informal education that provides opportunities for creative learning to take place from an early age through to adulthood. Informal arts education in Denpasar is undertaken through workshop programmes and art discussions in community centres and art galleries such as CushCush Gallery. The Department of Culture, Denpasar Municipality (2016) noted that there were 644 arts organisations in Denpasar City.

Several higher institutions for arts and culture are available in Denpasar. Among the most renowned are The Indonesian Institute of the Arts (*ISI*) Denpasar - founded in 2003 through the integration of the Indonesian Arts College (STSI) Denpasar and the Fine Arts and Design Study Programme (PSSRD) of Udayana University. ISI has two faculties, the Faculty of Performing Arts and the Faculty of Arts and Design. Another institution is IKIP PGRI Bali, that has a Faculty of Language and Arts Education, with Departments of Fine Arts Education, and Drama, Music and Dance Education. In addition, there are two vocational high schools majoring in arts: SMK Negeri 5 Denpasar (dance and *karawitan* arts) and SMK PGRI 1 Denpasar (fine arts).

There are also a range of professional training and capacity development programmes on offer within Denpasar, with a particular focus on digital technology. For example, in response to the Covid-19 pandemic, BCIC and *Balai Diklat Industri* have recently been providing skills training for about 4,000 workers, focusing on digital skills for tourism, and KE[M]BALI Innovation Hub works with public and private-sector partners to offer a range of professional training and mentoring programmes.



Denpasar Municipality, through its Department of Education, Youth, and Sport, will keep providing opportunities in creativity development for all groups of society, including children and teachers of early childhood education...This is particularly important in order to create the golden generation of 2045. Nurturing creativity at an early age would lead to a more mature creativity in the future.

IGN Eddy Mulya, Head of Education, Youth and Sport Department, Denpasar Municipality

Culture and education case studies

The Indonesian Institute of the Arts, Denpasar⁷

Within Indonesia, ISI Denpasar is a leading higher education institute focusing on the arts. Through its broad range of programmes, it aims to produce academic and professional artists in the fields of Fine Arts, Interior Design, Visual Communication Design, Fashion Design, Art Crafts, Photography, and Television & Film.

SMK Negeri 5 Denpasar⁸

Established in 1997, this vocational school is among the most popular in Denpasar. Initially offering only two competences: Tourism Travel Business and Hotel Accommodation, in 2005, three more majors were opened: Dance, *Karawitan* and Gastronomy, each with a particular focus on Balinese ethnic traditions.

KE[M]BALI Innovation Hub⁹

Working with public and private sector partners, KE[M]BALI Innovation Hub hosts professional training and mentoring activities for digital and technological creativity, such as the Google Start Up and Accelerator Programmes, Inkubasi #1000StartUp Digital Denpasar, the Google Launchpad Global Mentoring programme, Womenwill by GDG Bali, and many more.



I hope for all parents to raise their children with creativity-based education. We, as government, will be a facilitator who can drive the younger generation of Denpasar to move forward in advance.

Rai Mantra, Mayor of Denpasar, on the launching of “Denpasar Must Be KereAktif” December 2019¹⁰

Culture and inclusion

In 2016, the City of Denpasar was designated as an Inclusive City by UNESCO, in part as a recognition of Bali’s social culture, which is open and tolerant of diversity. In civic terms, this culture of inclusion is formally recognised in a number of regulations and initiatives designed to address issues of equity, gender equality, and inclusiveness in the city of Denpasar. This includes the development of inclusive schooling, inclusive and gender-mainstreamed workplaces, and civic infrastructure, as well as regulations and guidelines for the rehabilitation and support of people with mental disabilities.

⁷ <https://www.isi-dps.ac.id/akademik/fsrd>

⁸ <https://smkn5denpasar.sch.id/news/tentang-smkn-5-denpasar.html>

⁹ <https://kembali.id/activities>

¹⁰ “Denpasar Must Be KereAktif” is a publication that outlines the proposed journey for Denpasar City in developing its creative and innovative human resources.

**SMK Negeri 5 Denpasar
Jaya vocational school
that teaches traditional
dance and make up
and competitiveness.**

(credit: SMK Negeri 5
Denpasar)



Culture and inclusion case studies

Rumah Berdaya¹¹

The Rumah Berdaya community centre is a social initiative founded by Dr Rai Wiguna in 2015 as to provide easily-accessible support and training to children and adults with mental health issues, and schizophrenia in particular. The centre also seeks to address a general lack of understanding about mental health issues, which compounded with cultural beliefs and customs, and led to what is locally known as “pasung” or shackling, where children and adults were kept chained in isolation by their families.¹²

- Through Rumah Berdaya, cultural activities such as art therapy, painting, and batik-making play a key role in rehabilitation and income generation, and the centre has also collaborated with the Ketemu Project¹³ transnational art collective.

Annika Linden Centre (ALC)¹⁴

ALC is a centre for non-profit, social enterprise and philanthropy activities run by and for people with disabilities. Founded in Denpasar in 2013, ALC is home to a number of non-profit organisations such as YPK Bali, PUSPADI Bali, Rama Sesana Foundation, YKIP and others, established with investment funding from the Inspirasia Foundation (formerly the Annika Linden Foundation). ALC is a non-governmental infrastructure that plays an active role in supporting an inclusive society.

Bumi Setara¹⁵

Bumi Setara is an organization that empowers through inclusivity. The organisation was established in 2016 and offers scholarships and programmes for people and students with disabilities in Bali. The organization is also part of the SEAFAM (Southeast Asian Feminist Action Movement) network.

¹¹ <https://rumahberdaya.id/#>

¹² <https://www.ourbetterworld.org/series/mental-health/stories/city-hope-turning-balis-disgrace-pride>

¹³ <https://ketemu.org>

¹⁴ <https://www.annikalindencentre.org>



The Orange Economy programme

Denpasar received the Indonesia Creative City Award in 2019 from the Indonesian Agency of Creative Economy (Bekraf) due to its successful implementation of the Orange Economy programme, a municipal initiative supporting creative entrepreneurs.



Denpasar municipality keeps working on implementing the Orange Economy programme by involving the different sectors in the creative economy... We see this award as a push to keep creating and coming up with innovation, in order to create the climate and a sustainable creative economy ecosystem climate in Denpasar.

I Wayan Hendaryana, Head of Tourism and Creative Economy Resource Development, Department of Tourism, Denpasar Municipality

Culture funding

Funding and support for cultural activities in Denpasar is commonly built around the Indonesia-wide model of 'Communities' – informal or semi-formal member-led organisations which mostly start from a network of friends/associates, a passion for certain creative activities, or a common vision and mission which then become institutionalised (either legally or non-legally).

Within Denpasar, funds are obtained from membership fees, sales of work and merchandise, and cross-subsidies from community-led side businesses. Other forms of community-based funding include local sponsorship and crowdfunding. Examples of Denpasar's self-funded communities or creative hubs include Ni Timpal Kopi zine¹⁶, Ruang Asah Tukad Abu (RATA) music venue¹⁷ and CushCush Gallery. In order to produce their periodic zines, Ni Timpal Kopi fund themselves by selling wine, snacks, notebooks and stickers.

Other communities access funding by responding to open calls from national bodies such as the Ministry of Education and Culture, Bekraf (The Indonesian Agency for Creative Economy) or Hibah Kelola¹⁸, and foreign cultural institutions such as Goethe Institut and British Council. A range of project-based creative and artistic collectives commonly emerge from these kinds of funding. Examples include the performance-based TABU Project (2019)¹⁹, Film Sarad (2020)²⁰, the Gurat Art Project²¹, and the Ketemu Project²², which work on disability issues.

Denpasar Municipality also provides a Social Assistance (Bansos) Grant²³ where communities can upload their proposals, then go through the process of project selection and monitoring. However, in general this facility is not widely accessed by communities, due to perceived issues of trust and transparency.

¹⁶ <https://www.instagram.com/initimpalkopi/>

¹⁷ <https://tukadabu.wordpress.com>

¹⁸ <https://kelola.or.id>

¹⁹ <https://www.instagram.com/tabu.project/>

²⁰ <https://www.instagram.com/filmsarad/>

²¹ <https://guratinstitute.weebly.com>

²² <https://ketemu.org>

²³ <https://monalisa.denpasarkota.go.id/>

Exhibition space
ArtBali located in ABC
Building was built with Bekraf
funding and operated by
a private team.
(credit: ArtBali)

ART+BALI

BE
KRAF
Kebudayaan



3. Cultural ecosystem and infrastructure

Denpasar is home to a broad range of institutions that play important roles in supporting the city's creative industries. Museums, galleries, and art centres host both traditional or historical artefacts and contemporary artworks. These institutions are critical in their promotion of Balinese creative and cultural fields and raising awareness of creative activities that occur throughout the island. Key activities include a focus on maintaining archives and resources on Balinese art and culture, providing a platform for young artists, performers and writers, and the professional development of a generation of young creatives working in cultural management and development. Among the most active contemporary institutions is CushCush Gallery (CCG), founded in 2016 and which has since been evolving into a centre for art and creativity in Denpasar. CCG hosts the DenPasar Art+Design event, an annual cross-sectoral cultural programme for the creative professions.

The growth of cafes in Denpasar has exploded in the last 10 years, particularly in the Renon and Panjer neighbourhoods. These spaces have become meeting-points for young people, and operate as informal office spaces for creative workers. In addition, these environments are also utilised by photography and art communities as exhibition spaces, and the more established spaces frequently host pop-up markets for home-based artists and designers. This collaboration between cafes as SMEs and their creative clientele has generated new access to the creative industries and a fresh model for cultural consumption. The use of social media, especially Instagram, is key

to the development of these creative businesses. They are further supported by national and international creative networks and by Denpasar's tourist industry; and strengthened by the range of formal and informal programmes for arts education in Denpasar and its surroundings.

In addition to the cases included below, the municipal Denpasar Creative Agency has curated a substantial online directory of independent cultural hubs, communities and actors working across arts, music, dance, architecture, fashion, film, digital and broadcast media:

<https://www.denpasarkreatif.com>



I hope for all parents to raise their children with creativity-based education. We, as government, will be a facilitator who can drive the younger generation of Denpasar to move forward in advance.

Rai Mantra, Mayor of Denpasar, on the launching of “Denpasar Must Be KereAktif” December 2019¹⁰

Cultural institutions (selected)

Within Denpasar, a number of cultural establishments work to preserve historical and cultural artefacts, to store information related to traditional and contemporary art and culture, and to make them accessible to the general public.

Bali Art Centre Denpasar²⁴

Bali Art Centre Denpasar, or Bali Culture Park, was initiated by the first former governor of Bali, Ida Bagus Mantra. It is a centre for cultural preservation, which simultaneously functions as an art centre. Covering 5 hectares, the complex includes sacred buildings, the Widya Kusuma Library, a Sculpture Studio, various exhibition spaces and two theatre stages. Bali Art Centre also hosts the annual Bali Arts Festival, usually held in mid-June to July.

Kertalangu Cultural Village²⁵

Kertalangu Cultural Village in Denpasar is a cultural tourist destination in Bali, attracting both domestic and international tourists. This village is also where a UNESCO World Peace Monument is located. Kertalangu Cultural Village was designed on the principles of the Tri Hita Karana (“the three causes of well-being”), the traditional Balinese philosophy of life. The village also hosts art and cultural performances including the Kecak Dance, Barong Dance and Joged Bumbung Dance, and has a traditional crafts market.

Pura Agung Jagannatha²⁶

A key piece of Denpasar’s cultural heritage, Pura Agung Jagatnatha is the biggest temple in Denpasar City. Built facing the west, in the direction of Gunung Agung, which is believed to be the residence of all gods, this temple is a place for worship of Sang Hyang Widhi Wasa. It is also open to tourists and to visitors of any religion who come to pray.

CushCush Gallery²⁷

CushCush Gallery, founded in 2016, was conceived of as a platform for creative collaborations in contemporary design + art. It is an alternative gallery that embraces interaction and celebrates multi-disciplinary creativity through the intersections of art, design, materiality, techniques and crafts.

CushCush Gallery sits within CushCush studio, a sprawling former garment factory. The gallery consists of a main gallery space with 3 smaller studio spaces that can support a wide variety of creative and art programmes, as well as a separate space for showcasing artworks and limited-edition design objects and furniture.

Through its year-round programme of curated exhibitions, residencies and collaborations, CushCush Gallery hosts local and international emerging and established artists, and facilitates exchanges between an international community of artists and creatives from across Bali. It also hosts its own podcast on Bali’s creative scene.²⁸



Pride of our culture is an important way to introduce our culture, our identity to people with different cultural backgrounds. This gallery is a place to learn about culture and to develop it so that we can grow together to preserve and subsequently promote our culture.

**Sagung Alit, co-founder,
CushCush Gallery²⁹**

Maha Art Gallery³⁰

Maha Art Gallery is a private gallery focusing on contemporary Balinese art and artists, and providing space for artistic processes and activities. It also seeks to act as a cultural centre with activities in art appreciation and education.

²⁴ <https://www.denpasarkota.go.id/datangkunjungi/baca/1169>

²⁵ <https://www.denpasarkota.go.id/datangkunjungi/baca/1170>

²⁶ <https://www.denpasarkota.go.id/datangkunjungi/baca/1102>

²⁷ <https://cushcushgallery.com/ccg/>

²⁸ <https://cushcushgallery.com/ccg/ccg-podcast/>

²⁹ https://www.britishcouncil.id/sites/default/files/dice_creative_and_social_enterprise_in_indonesia_report_en_final.pdf

³⁰ <http://www.mahaartgallery.com>



**'Regeneration'
project at
Cushman Gallery**
(credit: Now Bali)

Creative hubs and marketplaces

A wide range of creative hubs, marketplaces, stores and outlets have been established in locations and facilities all over Denpasar. They include state-sponsored institutions, independent SMEs, community-led initiatives and informal spaces.

Other centres include traditional marketplaces which have expanded to host arts and creative outlets alongside regular produce. Some of these institutions have had a substantial impact on their surrounding communities and neighbourhoods, and a number are well-established globally, due to the strong networks they have developed through international activities.

Bali Creative Industry Centre (BCIC)³¹

BCIC is a centre for creative industry development launched by the Ministry of Industry in 2015, with the main objectives developing the Denpasar's craft and fashion sub-sectors, including through research, training and education programmes on technology, design, art, culture and innovation in the creative industries.

- BCIC includes an information centre, three 3-storey buildings that function as studios for designers and artists, an exhibition room for all creative works from all over Indonesia, and a workshop for the production of mock-ups, models and prototypes. It also has showrooms for SMEs to display and sell ceramics, jewelry, fashion and craft products.

Rumah Sanur Creative Hub³²

Rumah Sanur, established in 2015, is a creative hub for artists, creatives, the local community, small businesses and social entrepreneurs, traders, start-ups, artists and creatives. The centre seeks to stimulate ideas and build relationships by working across sectors.

- Rumah Sanur includes open coworking spaces and offices, as well as the to-ko Concept Store resource centre, a coffee shop, beer garden & kitchen. It organises events, workshops and residencies for artists and entrepreneurs, including design incubation, local resource management, start-up & business development and more.

In the context of heritage culture and cultural tourism, this innovation also implemented the data colleInnovation Hub, both organisations dedicated to building Denpasar's digital creative industries.



Rumah Sanur is a Creative Hub. It can be considered as the third place for communities. The first place is home, the second place is work. We are the third place where people who come are not tied to their experience in other places. People who come are free to express their ideas.

Inar Andrea Prakosa, Event & Partnership Manager, Rumah Sanur³³

³¹ <https://www.facebook.com/Bali-Creative-Industry-Centre-BCIC-297015590490855/>

³² <https://rumahsanur.com>

³³ Interview with Tanahindie

Dharma Negara Alaya (DNA)³⁴

Dharma Negara Alaya is a digital and creative cultural centre, inaugurated in December 2019 as a manifestation of the vision and mission of the city of Denpasar with regard to the digital economic sector.

Developed under the Department of Tourism of Denpasar City in collaboration with the Denpasar City Creative Economy Agency (Bkraf), the DNA building is youthful, creative and modern, with facilities in the form of a performance building with modern lighting, a video editing room, an exhibition room, a library, a co-working space and an open stage.

The DNA building was designed and built so that it can be used by the community and young people to develop their creativity and also encourage the growth of creative economy businesses. In the last year, it has held hundreds of events from various creative communities in Denpasar.

KE[M]BALI Innovation Hub³⁵

KE[M]BALI is a creative hub and coworking space focusing on creativity, technology, and digital entrepreneurship. Working with a broad range of national and local partners, including public and private sector organisations, community groups and higher education institutions, the centre seeks to develop the quality of local talent by collaborating with strategic stakeholders on projects and programmes. Their activities are described as “curated tech and creative events, catered for the community of creators and changemakers.”

Gurat Institute / Gurat Art Project³⁶

Gurat Institute is an independent art and visual culture-based organisation which focuses on research and development programmes for Visual Culture. Covering sculpture, painting, drawing and comics, it actively seeks to ‘recognise and promote historical potential and cultural values in the context of contemporary cultural development’. Hosting a number of artists and art collectives, the institute organises exhibitions, events, art projects, research and publications, and uses social media networks to make it easier for the community to obtain information regarding cultural funds provided by both the government and other donor agencies.

Ketemu Project³⁷

Ketemu Project is a transnational art collective and social enterprise based in Denpasar and Singapore. Involving an ever-evolving collective of artists, cultural managers, designers, educators and curators, the organisation focuses on developing socially conscious interactions in art. It supports a range of activities, including working with persons living with schizophrenia, local communities, and junior and high-school students.

Ruang Asah Tukad Abu (RATA)³⁸

RATA is an independent and self-funded music venue, hosting experimental and underground music as well as art performances and multimedia events.

Taman Baca Kesiman³⁹

Taman Baca Kesiman, a leading creative hub, library, bookstore, venue and community centre. As a library, Taman Baca Kesiman stocks historical, social, political, scientific and literary books and journals. Focusing on building a Balinese culture of literacy, literature and reading, the centre also hosts musical events, film screenings and discussions, including on social, political and environmental action.

³⁴ https://www.instagram.com/dharmanegara_alaya/

³⁵ <https://kembali.id>

³⁶ <https://guratinstitute.weebly.com>

³⁷ <https://ketemu.org>

³⁸ <https://www.facebook.com/RATA-Ruang-Asah-Tukad-Abu--100343861530115/>

³⁹ <https://www.tamanbacakesiman.com/>

I Ni Timpal Kopi zine⁴⁰

I Ni Timpal Kopi is a long-running zine founded in the 1990s by literature students at Udayana University. It is an autonomous and non-commercial publication that acts as a creative and cultural hub. The content is user-generated, and covers poetry, opinion, short stories, illustration, and photography. I Ni Timpal Kopi also supports and engages in social activism on a range of ecological, social and political themes.

Film Sarad⁴¹

Film Sarad are a film-makers' collective based featuring film makers from across Bali. They act as a local Balinese creative arts community seeking to produce cross-media stories. Their films were included for screening as part of the 15th Jogja-Netpac Asian Film Festival (JAFF) in 2020.

Dread Team⁴²

Dread Team is young community of film-makers specialising in the well-established tradition of Indonesian horror. They produce experimental short films, and were included for screening as part of the 15th Jogja-Netpac Asian Film Festival (JAFF) in 2020.

Performance at Rumah Sanur – Creative Hub in 2020

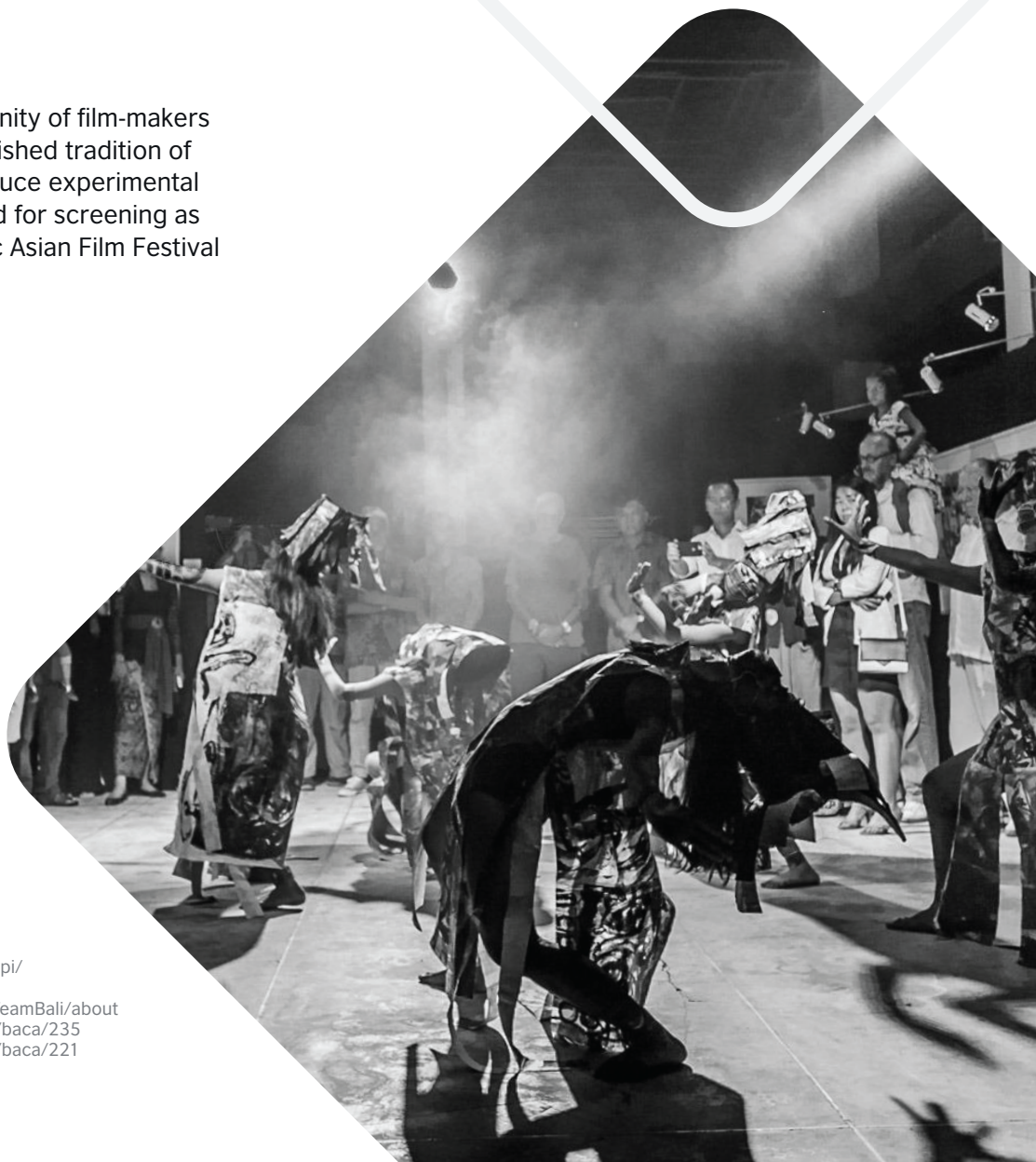
(credit: Rumah Sanur – Creative Hub)

Kereneng Marketplace⁴³

Kereneng Marketplace is among the most popular markets in Denpasar. By day, Kereneng is a traditional marketplace that sells daily necessities, but approaching evening and until sunrise, the stalls sell fashion, clothing apparel, accessories, and Balinese food. The marketplace also hosts semi-formal musical performances. As a consequence, this marketplace is open for almost 24 hours per day.

Erlangga Souvenir Market⁴⁴

Erlangga is a modern crafts and souvenir market that is home to many of Denpasar's young creative SMEs. The site includes stalls and booths offering fashion, clothing, jewelry, designer objects and artefacts, and furniture, alongside cuisine and snacks.



⁴⁰ <https://www.instagram.com/initimpalkopi/>

⁴¹ <https://www.instagram.com/filmsarad/>

⁴² <https://www.youtube.com/user/DreadTeamBali/about>

⁴³ <https://www.denpasarkota.go.id/bisnis/baca/235>

⁴⁴ <https://www.denpasarkota.go.id/bisnis/baca/221>

Festivals and events

Festivals are a common feature of everyday life in Bali. Hindu Balinese people celebrate religious rituals on an almost daily basis, including through many traditional ceremonies and festivals that attract participants and onlookers. Among the most anticipated are Ogoh-Ogoh Festival⁴⁵, where a parade takes in every banjar throughout Bali, and Omed-Omedan Festival⁴⁶, held on the day after Nyepi.

As capital of Bali, Denpasar is home to a significant number of contemporary as well as traditional festivals. The contemporary festivals are most often associated with contemporary arts or creative industries. Given the fact that the whole island is thoroughly filled with ceremonies and rituals of any size and of complexities, these 'new' festivals find their place based on their relevance to the contemporary lifestyles of their target audience.

As an international hub and with its potential to drive tourism, Denpasar (and Bali in general) is an attractive city to host international festivals and events, including festivals from the UK like Bestival and WOMAD. Bestival (the four-day festival held in the south of England) held a Bali edition in 2017.

Festival – case studies

Bali Arts Festival (PKB)⁴⁷

The Bali Arts Festival is the longest running annual arts festival in Indonesia. It was first initiated by the Governor of Bali Ida Bagus Mantra in 1979, and the 41st edition was held in 2019 at the Balinese Art Centre, attended by 1.6 million visitors. The event contained 220 activities, including art performances, parades, competitions, workshops and exhibitions. Designed to represent Bali's rich cultural and artistic values, the event is held in Denpasar City and attended by artists, manufacturers and performers from all over Bali.

Denpasar Festival (DenFest)⁴⁸

Held every December for 3 days before the end of the year, DenFest is a cultural arts festival which accommodates a variety of traditional, modern and avant-garde community creatives including traditional and modern cuisine, arts and handicraft products, and community booths. DenFest 2020 was held online and presented more than 189 events involving 407 contributing organisations..

Sanur Village Festival⁴⁹

Sanur Village Festival (SVF) is a tourism-focused community event established by Yayasan Pembangunan Sanur (YPS) in 2005, following the Bali Bombing. It is centred in the tourism area of Sanur in East Denpasar, and combines several large-scale activities including food festivals, creative economy exhibitions, various competitions, cultural arts attractions, music and a range of environmentally friendly activities.

Sanur Village Festival (SVF) was included in the Top 5 National Tourism Events 2020 and is seeking to collaborate with a number of community-based festivals at home and abroad.

Denpasar Film Festival / Denpasar Documentary Film Festival (DEDOFF)⁵⁰

Denpasar Film Festival is an annual documentary and short film festival organised by Bali Gumanti Foundation.

Minikino Film Week: Bali International Short Film Festival⁵¹

MFW is an annual international short film festival that has been held since 2015. Its range of competitions and awards across multiple categories draw submissions from participants and attendees from around the world.

⁴⁵ <https://www.instagram.com/festivalogohogoh/>

⁴⁶ <https://denpasartourism.com/event/omed-omedan-festival>

⁴⁷ <https://bali.bisnis.com/read/20180723/538/819526/transaksi-pesta-kesenian-bali-capai-rp14-miliar>.

⁴⁸ <https://denfest.kreativi.id/>

⁴⁹ <http://www.sanurvillagefestival.com/>

⁵⁰ <https://www.facebook.com/groups/276828525769272/>

⁵¹ <https://minikino.org/filmweek/>

PICA Fest⁵²

PICA (Paradise Island's Clothing Association) Fest is the biggest fashion, clothing and music festival in Bali. Held every year since 2014, the event includes shows, exhibitions and industry events for young designers, entrepreneurs and industry professionals.

Ubud Writers and Readers Festival⁵³

UWRF is an annual international literature festival that helps promote Ubud as an arts and cultural centre and supports development of Indonesian writers through educational programmes and showcasing on international platforms. Established by Mudra Swari Saraswati Foundation in 2003, the foundation is also the founding body of Ubud Food Festival and Ubud Artisan Market.

Soundrenaline⁵⁴

Soundrenaline is one of the largest multi-genre music festivals in Indonesia. It was established in 2002 and held for the first time in Jakarta, and have subsequently toured to other cities such as Malang, Padang, Palembang, Yogyakarta and Denpasar. Since 2014, Soundrenaline became an annual fixture in the Bali calendar of events and held at GWK (Garuda Wisnu Kencana) Park

Seminyak Design Week

As one of the first design festivals in Indonesia, especially in Bali, Seminyak Design Week facilitates collaborations and offers programmes that can unite the design, business and public policy sector. The inaugural festival was held in 2018 at UMA Seminyak, which since then have become the main festival venue

DenPasar Art+Design⁵⁵

DenPasar Art+Design is a cross-disciplinary creative event organised by CushCush Gallery. Focusing on culture and social development, the month-long festival's theme evolves each year, drawing on findings and outcomes from previous events. In 2019, the theme 'In Transition' aimed to promote Denpasar from the viewpoint of art and design, with the objective of contributing to the development of artistic and cultural infrastructure in Bali. Critical points that came out as discoveries from DenPasar 2019 then informed DenPasar 2020, with the theme of 'Regeneration'.

Postponed due to the 2020 pandemic, DenPasar 2020 was launched as a website instead.

Bali Zine Festival⁵⁶

Hosted by the Denpasar Collective, the Bali Zine Festival is held in December each year. Focusing on the DIY creative and cultural scene within Denpasar and across Bali, the festival acts as a celebration and a networking event involving writers, publishers and artists associated with zines such as Funzine, I Ni Timpal Kopi, Mula Keto Zine, and Pemantjar.

Kampung IT (IT Village)

Organised by state institutions BCIC, *Balai Diklat Industri* Denpasar (Denpasar Industry Education and Training House), and DiLo (Digital Innovation Lounge), Kampung IT (IT Village) is a series of digital development events including digital business idea competition, app coding competitions, data science competition, an entrepreneurship festival, an animation film parade, and an exhibition of digital and creative products. Aimed at university students, industry sector professionals, professional associations, communities, business incubators and digital creative industries actors, the event is an annual focus for digital creativity in Denpasar.

⁵² https://www.instagram.com/pica_fest/;

⁵³ <https://www.ubudwritersfestival.com/yayasan-mudra-swari-saraswati/>

⁵⁴ <https://www.soundrenaline.id/>

⁵⁵ <https://cushcushgallery.com/ccg/regeneration/>

⁵⁶ <https://www.instagram.com/balizinefest/>



Ogoh-Ogoh Festival,
where gigantic figures of
terrifying creatures are
paraded in the streets
(credit: Nasional Republika)

Movers and shakers (selected)

Those individuals who mobilise creativity and help develop the artistic and cultural potential of Denpasar and Bali are not always Balinese and do not necessarily come from Bali. Many are expatriates or visitors who have spent a length of time in the region, working and collaborating with local creatives and communities, and built artefacts, entrepreneurial entities, and so on.

Monez Gusmang⁵⁷

Monez is an illustrator and graphic designer whose bright and graphically dense designs draw heavily on his Balinese heritage. Working for a range of international clients, including Starbucks and Apple, he has exhibited his digital and hand-drawn art around the world.

Marmar Herayukti⁵⁸

Marmar Herayukti is a musician, environmental activist, tattoo artist, and *ogoh-ogoh* artist. A leading youth figure in Bali, he campaigned to ensure that communities make the *ogoh-ogoh* festival figures environmentally friendly. During the pandemic, he encouraged and advocated for the *Tapakara* movement, campaigning for local food production for food security. In 2020, he received the Orange Economy Award 2020 from Mayor Rai Mantra.

Gede Robi⁵⁹

Gede Robi is a musician, environmental activist and designer. He is a member of the popular grunge rock band *Navicula*. As director of *Akarumput.com*, a digital culture and ecology hub, Gede is also a social-environmental media consultant and a certified designer of permacultures, teaching and campaigning for organic farming around Bali and parts of Indonesia.

Jerink (JRX)⁶⁰

Jerink is a punk rock musician, fashion and clothing entrepreneur and ecological activist. He is co-founder of the *Rumble Empire*⁶¹ ecological clothing brand, affiliated with the *Eco Defender* movement of NGOs. As a frontline activist for the *ForBali* (Bali Reject Reclamation) movement, he is central to campaigns to reduce the spread of tourism complexes in environmentally-sensitive green spaces across Bali.

Professor I Made Bandem⁶²

Professor Dr. I Made Bandem (also known as “Joe Papp from Bali”) is a dancer, artist, writer, teacher and academic. I Made Bandem became one of the first Balinese dancers to study in the United States. He previously served as Rector of ISI Denpasar, and initiated many art performances and shows in Bali. He is actively involved in preserving, documenting and developing Balinese dance.

Kun Adnyana⁶³

Kun Adnyana is head of the Department of Culture Bali, and rector of ISI Denpasar 2021-2025. As an artist, curator and lecturer in the field of Fine Arts Studies, he has written many fine art essays in national media publications such as *Kompas*. Kun Adnyana has also written the book *Pita Maha: The Balinese Painting Movement of the 1930s*.

Ni Luh Djelantik⁶⁴

Niluh Djelantik is a fashion entrepreneur and designer of handmade leather shoes, whose brand has traveled all the way to Hollywood. She is also Chairman of the DPP NasDem Party for SMEs. In 2012, she stopped marketing her products internationally in order to focus on the Indonesian and Balinese market and provide a more personal service for individual customers. Her awards include: Best Fashion Brand & Designer The Yak Awards 2010; Ernst & Young Entrepreneurial Winning Women Award 2012.

⁵⁷ <https://monez.net>

⁵⁸ <https://www.instagram.com/marmarherrz/>

⁵⁹ <https://www.instagram.com/robinavicula/>

⁶⁰ <https://www.instagram.com/jrxsid/>

⁶¹ https://www.instagram.com/rumble_empire/

⁶² <https://www.nytimes.com/1990/08/19/arts/theater-the-joe-papp-of-bali-finds-himself-in-a-cultural-pickle.html>

⁶³ <https://www.instagram.com/kunadnyana/>

⁶⁴ <https://www.niluhdjelantik.com/>

Dian Suri Handayani⁶⁵

Dian Suri Handayani is the founder of Kunang Jewelry, a family SME developed and launched in 2017-2018. Kunang's environmentally friendly design concept focuses on reusing and extending the product life cycle, incorporating a production process that is sustainable and does not damage the community or natural habitat. Kunang recycles metal and plastic waste or in their words, "reincarnates" it into jewellery. Kunang also works with women prisoners, and is planning community environmental initiatives.

Faye Wongso⁶⁶

Faye Wongso is the CEO and Co-founder of KUMPUL, a startup and entrepreneurial ecosystem builder. Via a shared learning platform, KUMPUL supports over 60 community-based hubs in 28 cities through education, training and mentoring programmes that focus on entrepreneurial growth. KUMPUL is also the National Coordinator for 1000startupdigital.id and Startup Weekend Indonesia – this programme is run in 15 cities in Indonesia.

Faye is also President of Coworking Indonesia, the national association of coworking spaces and coworking players. Faye has acted as a mentor and resource person for startups, especially in Bali. Her focus on active citizenship, women's empowerment and community development has led to extensive experience working in the creative development sector in Asia, Africa and the Middle East.

Dr. Gusti Rai Wiguna⁶⁷

Dr. Rai is a psychiatrist, educator and mental health activist and educator. In addition to practicing at the Sudirman Medical Center and Ubud Care Clinic, Dr. Rai uses the IG platform, podcasts and his website to provide information and education about mental health to those without access to clinical services. He founded the Rumah Berdaya centre for mental health and the KPSI Bali⁶⁸ foundation. Together with Budi Agung Kuswara from the Ketemu Project, he developed art practices as a therapy for mental health, and co-founded the Skizofriends Art Movement.

Kisminb0ys⁶⁹

Kisminb0ys is a youth collective who act as creative influencers on social media, discussing latest trends, activities or issues through podcasts and social media. In the last year, they have collaborated with others in the Bali art scene via exhibitions and pop-up markets.

Jindee Chua⁷⁰

Born in Malaysia and working in Bali, Jindee Chua is a trained architect. He worked in Malaysia, Melbourne and Singapore before co-founding CushCush Gallery in Denpasar with Suriawati Qiu in 2002. CushCush Gallery is both a social enterprise and a cultural hub. Through a broad programme of events, training and workshops, the Gallery supports Denpasar's creative ecology and works with Bali's artists, artisans and craftsmen to produce custom furniture, accessories and art objects for architectural and design projects worldwide.

⁶⁵ <https://www.linkedin.com/in/diansurihandayani/>

⁶⁶ <https://www.instagram.com/fayewongso/>

⁶⁷ <https://gstrai.com/>

⁶⁸ <https://rumahberdaya.id>

⁶⁹ <https://www.instagram.com/kisminb0ys/>

⁷⁰ <https://cushcushgallery.com/ccg/>

Popo Danes⁷¹

Popo Danes is a Balinese architect who creates designs seeking the harmonisation of culture, art, landscapes and local wisdom.⁷² Apart from being an architect, he is also active in the art world and collects and documents lontar and ancient objects, especially from the Singaraja area. He also has a gallery in Denpasar called Danes Art Veranda, and provides a forum for young architects through his sites Architects Under Big 3⁷³, and Architecture for Kids.⁷⁴

Yoka Sara⁷⁵

Yoka Sara is a Balinese artist and architect with an international portfolio including works in France, Malaysia and China. He won the BCI Asia & Schott Design Award in 2006. Yoka Sara is also an artist who often creates spectacular interdisciplinary works and events involving children and young people, including at the Sprites Biennale, the Bali Tolak Reklamasi Art Event, and the Malu Dong Festival. His artwork has also been exhibited at the international Art Bali exhibition at ABBC Building Nusa Dua.

Ni Ketut Arini⁷⁶

Ni Ketut Arini is a Classical Balinese Dance artist who became known through dance choreography works. Arini is one of the main international ambassadors for Balinese classical dance, often engaged on cultural missions to various countries.⁷⁷

Agung Alit⁷⁸

Agung Alit is the founder of Taman Baca Kesiman, a leading creative hub and community centre. While still a student, Alit founded the Forum Merah Putih, the first activist and discussion group in Bali, addressing concerns in areas such as the environment, education, culture, arts, politics, and law. Alit has also developed a fair-trade system for craftsmen, seeking to create both social and economic sustainability in his community.

Ary Wicaksana⁷⁹

Ary Wicaksana is a comic writer, illustrator and founder of Tantraz Comics Bali. The comic 'Baladeva', is the first digital literary comic from Indonesia to penetrate the international market through a two-language version presented in Indonesian and English, bringing Indonesian comic books to the international stage. In 2020, he received Denpasar's Orange Economy award pin as a creative industry player in the field of Comics.

Dewa Wirayudha⁸⁰

Dewa Wirayudha is the founder of Agrifresh, an international supplier, wholesaler and exporter of fresh produce since 2017, working with local farmers to provide best quality fruits from Bali to consumers around the world.⁸¹

Estefania Orchid⁸²

Estefania Orchid is a former model and a young entrepreneur who runs several restaurant businesses in Bali, including White Orchid Bali, Uno Ristorante Italiano BTS Nusa Dua, OIA Greek and Mediterranean Bali, Seagrass by the beach, and Restaurant Masakan.

⁷¹ <http://www.popodanes.com/>

⁷² <https://nowbali.co.id/balinese-architecture-according-to-popo-danes/>

⁷³ <http://architectsunderbig3.blogspot.com/>

⁷⁴ <https://www.facebook.com/architectureforkidsbali>

⁷⁵ <https://rumahsanur.com/stories/meet-the-makers/yoka-sara-architectural-designer/>

⁷⁶ <https://culture.denpasarkota.go.id/tokoh/detail/18/ni-ketut-alit-arini.html>

⁷⁷ <https://gln.kemdikbud.go.id/glnsite/menjaga-dan-mewariskan-tradisi-perjalanan-maestro-tari-bali-ni-ketut-arini/>

⁷⁸ https://www.tamanbacakesiman.com/agenda_kegiatan/how-fair-is-the-fair-trade-talks-with-agung-alit/

⁷⁹ <https://posmerdeka.com/wali-kota-rai-mantra-serahkan-pin-penghargaan-orange-economy-award-tahun-2020/>

⁸⁰ <http://www.theagrifresh.id/>

⁸¹ <https://www.instagram.com/dewawirayudha/?hl=en>

⁸² <https://www.instagram.com/estefaniaorchid/>

A.A Indra Dwipayani⁸³

A.A Indra Dwipayani is founder of Agung Bali Collection, an 'Endek Bali' batik fashion business and boutique. Commencing from a hobby of collecting traditional 'kebayas' with unique designs, in 2009 she began to design her own clothes, selling to friends and family. Eventually, this became a full-time business with the establishment of the Agung Bali boutique in 2014. This business also aims to raise international awareness and popularity of the local Endek culture.

Rai Astrawan⁸⁴

Rai Astrawan is a writer, journalist and publisher associated with Denpasar's DIY zine scene. Active as a creator and contributor to zines since 2011, he currently manages the contemporary arts and culture zine I Ni Timpal Kopi. He is a vocal advocate for the role of zines as incubators of free expression and creative exploration for writers and illustrators, based on their status as autonomous and non-commercial publications.

Duwi Arsana⁸⁵

Duwi Arsana is a digital and technological developer, known as a creator of various devices and as a successful YouTuber who provides information and tips related to the world of gadgets and information technology.

Rudolf Dethu⁸⁶

Rudolf Dethu is a music journalist, writer, radio DJ, socio-political activist and creative industry leader. He is the person behind the success of several Denpasar based bands such as Superman is Dead and The Hydrant, and one of the co-founders of Rumah Sanur creative hub.

Futuwonder⁸⁷

A cross-disciplinary art collective that works in the art-development platform, visual arts discourse and managing arts events. The collective also focuses on supporting more participation and representation of female artists in the visual arts scene. The collective was founded by Ruth Onduko, Citra Sasmita and Putu Sridiniari.

Daniel Mitchell⁸⁸

Dan Mitchell is a multidisciplinary creative working in the fields of art, design, music, fashion and architecture. Since 2014 he relocated from the UK to Bali to work exclusively as the creative director of Potato Head. He also founded the record label Islands of the Gods

Gabber Modus Operandi⁸⁹

GMO is an experimental music duo that was formed accidentally by DJ Kasimyn and Ican Harem after performing in an underground punk concert in Denpasar. GMO's exposure has grown exponentially in the recent years, having performed in Berlin's CTM, featured in VICE and Boiler Room, and recently invited to perform at Primavera Festival.

⁸³ <https://denpasarkota.go.id/bisnis/baca/231>

⁸⁴ <https://bali.tribunnews.com/2020/08/26/geliat-zine-di-denpasar-jadi-media-pergerakan-maupun-alat-untuk-mengekspresikan-diri?page=all>

⁸⁵ <https://duwiarsana.com>

⁸⁶ <https://www.rudolfdethu.com/category/about-me/>

⁸⁷ <https://futuwonder.wordpress.com/about/>

⁸⁸ <https://www.danielmitchell.tv/info/>

⁸⁹ <https://gabbermodusoperandi.bandcamp.com>

 **British Council Indonesia**

 **@idBritish @idBritishArts**

 **@idBritish @idBritishArts**

 **www.britishcouncil.id**